

2D Animation Challenge – Official Rule Book

Introduction

The 2D Animation Challenge is an exciting competition at Teknofest Pakistan, where participants will create a short, engaging 2D animation based on a given theme. The challenge will test participants' animation skills, storytelling ability, and creative approach to bringing characters and scenes to life in a limited time.

Eligibility

- 1. Participants:
 - Open to individuals or teams (maximum of 2 members).
 - Must have experience in 2D animation, whether as students, freelancers, or professionals.
 - Each participant or team is allowed one submission.

Competition Format

- 1. Theme & Brief:
 - A theme will be provided onsite at the beginning of the competition. The animation must align with the given theme.
 - Participants will be required to create a short animation that includes character movement, storytelling elements, and dynamic visuals.

2. Time Limit:

- Participants will have **4 hours** to create their 2D animation.
- No extensions will be provided, and all animations must be submitted within the time frame.

3. Animation Tools:

- Participants may use any 2D animation software (e.g., Adobe Animate, Toon Boom, Blender, etc.).
- Participants must bring their own laptops and animation software, fully installed and ready to use.
- Internet access will be provided for research but not for downloading additional assets or tools.

4. Submission Requirements:

- The animation must be at least **30 seconds** and up to **1 minute** in length.
- The final submission must be in **MP4** format with a resolution of at least **720p**.
- The submission file must be named as: **TeamName_AnimationTitle.mp4**.
- Submissions must be handed over via USB drive to the competition supervisor before the time expires.

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Judging Criteria

- 1. Creativity and Originality (30%): How unique and inventive the animation is in terms of storytelling and visual appeal.
- 2. Animation Quality (30%): The fluidity of motion, attention to detail, and overall technical execution.
- 3. Storytelling and Theme (25%): How well the animation tells a story that aligns with the provided theme.
- 4. Aesthetic Appeal (15%): The design, use of colors, and overall visual presentation.

Judges

- A panel of 3-5 industry professionals with experience in animation, media, and visual • arts will judge the entries.
- The judges' decisions will be final and binding.

Rules & Regulations

- 1. Original Work: All animation work must be created onsite. Pre-made elements, such as character rigs or animations, are not allowed. Only the assets provided in the brief or created during the competition can be used.
- 2. Software & Equipment: Participants are responsible for their own devices and animation software. Technical issues with personal equipment will be the participant's responsibility.
- 3. Time Adherence: All animations must be submitted within the 4-hour timeframe. Late submissions will not be considered.
- 4. Professional Conduct: Participants must maintain professional and respectful S LARGEST DIGITAL AND TECHNOLOGY FESTIV behavior throughout the competition.

Prizes

- 1st Prize: PKR 40.000/=
- **2nd Prize**: PKR 20,000/=
- **3rd Prize**: PKR 10,000/=
- The top animations may be featured on Teknofest Pakistan's social media platforms and promotional materials.

Contact Information

For any questions or additional information, please contact us at:

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